

## 1 The village square



Check off the **objectives** in the village square as you go

Talk to narrator

Answer question

What did you notice about the tune as you got nearer to the narrator?

Follow music

Enter portal

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## 2 The clifftop and beach: Find the collectables



- Find the **collectables** in any order
- Write your **answer** to the question
- Take your **item** to the matching hologram near the narrator

Crystal

What atmosphere do you think the leitmotif was trying to create?

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Ice-cream

Is this true or false? Leitmotifs are ONLY found in films and TV Shows

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Gold coin

How is leitmotif pronounced? LITE-MOW-TEEF or LEET-MOW-TEEF

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Diamond

Which language does the term leitmotif come from?

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Rusty can

Can leitmotifs evolve over time?

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Pizza

In its broadest definition, are leitmotifs always musical?

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## 3 Music mansion: Make music for a character



Check off the **objectives** in the Music Mansion as you go

- |  |   |  |
|--|---|--|
| <input type="checkbox"/> Practice making a melody downstairs | <input type="checkbox"/> Practice making a bass tune downstairs | <input type="checkbox"/> Go upstairs and choose a character      |
| <input type="checkbox"/> Make a melody for your character    | <input type="checkbox"/> Make a bass tune for your character    | <input type="checkbox"/> Transport your character to the village |

How did it feel to hear your leitmotif in the village?

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## 4 Optional quest completion bonuses

- Find 20 music notes hidden around the island. How many can you find? Circle the notes as you go



- Take the knowledge check (without looking at your answers above). What was your score? -----
- Give feedback: Would you recommend this island to others? Colour in the stars to represent your rating.

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